

Writing Interactive Fiction With Twine|dejavuserifcondensed| font size 11 format

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Make Interactive Fiction with Twine von Tulsa Game Developers vor 3 Jahren 9 Minuten, 3 Sekunden 1.214 Aufrufe It's hard to believe, but you can start building your own , interactive , text games right now, no coding required.

[Harvesting Interactive Fiction](#)

Harvesting Interactive Fiction von GDC vor 2 Jahren 22 Minuten 14.486 Aufrufe In this 2015 GDC talk, Choice of Games' Heather Albano leads a guided tour of some important , Interactive , ...

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Beginning Interactive Fiction with Twine and SugarCube - E1 - Getting Started von VegetarianZombie vor 5 Jahren 17 Minuten 18.660 Aufrufe In this new series, I cover the process of , writing interactive fiction , using , Twine , and the Sugarcube story format.

[Beginning Interactive Fiction with Twine and SugarCube - E7 - Loops](#)

Beginning Interactive Fiction with Twine and SugarCube - E7 - Loops von VegetarianZombie vor 4 Jahren 8 Minuten, 16 Sekunden 4.539 Aufrufe In this video, you'll learn how to use loops and how they can be helpful. You can check out my past , Twine , ...

[Beginning Interactive Fiction with Twine and SugarCube - E8 - Objects](#)

Beginning Interactive Fiction with Twine and SugarCube - E8 - Objects von VegetarianZombie vor 4 Jahren 10 Minuten, 20 Sekunden 6.414 Aufrufe In this tutorial you'll be introduce to objects and you'll learn how you can use them throughout your game.

[Ian Livingstone on how to write a Fighting Fantasy book. Full 2019 Fighting Fantasy event report!](#)

Ian Livingstone on how to write a Fighting Fantasy book. Full 2019 Fighting Fantasy event report! von Jason Arnopp's Terrifying House Of Obsession vor 1 Jahr 19 Minuten 2.672 Aufrufe CAPTIONS NOTE: if you'd like English captions, please select 'English (United Kingdom)', which I wrote ...

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Intro to Twine 2.0: Dynamic Links von VegetarianZombie vor 5 Jahren 17 Minuten 12.689 Aufrufe In this video, you'll learn how to create dynamic links between passages. , Twine , is a free online tool that ...

[My Self Publishing Experience](#)

My Self Publishing Experience von Page Nomad vor 4 Jahren 10 Minuten, 3 Sekunden 27.048 Aufrufe I've been asked to talk about my experience with self-publishing, so here you go :D www.upwork.com Twitter: ...

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10 Worst Tropes in Fantasy Genre Fiction von Writing with Jenna Moreci vor 2 Jahren 11 Minuten, 5 Sekunden 386.771 Aufrufe This video was sponsored by Skillshare. PREORDER THE SAVIOR'S SISTER: AMAZON US: <https://amzn.to/>

[Beginning Interactive Fiction with Twine and SugarCube - E4 - If Statements, Part One](#)

Beginning Interactive Fiction with Twine and SugarCube - E4 - If Statements, Part One von VegetarianZombie vor 5 Jahren 18 Minuten 7.886 Aufrufe In this episode, I cover the basics of if statements which allow you to add complicated logic to your game.

[Introduction to Interactive Fiction](#)

Introduction to Interactive Fiction von FanTALES vor 1 Jahr 13 Minuten, 14 Sekunden 420 Aufrufe In this video, you will learn what , interactive fiction , is, and will become familiar with different kinds of , interactive , ...

[Styling Text - Beginning Game Development with Twine 2 and Harlowe 3 - Interactive Fiction](#)

Styling Text - Beginning Game Development with Twine 2 and Harlowe 3 - Interactive Fiction von VegetarianZombie vor 5 Monaten 10 Minuten, 35 Sekunden 1.161 Aufrufe In this episode, you'll learn how to style text in your , interactive fiction , . You'll also learn about another way of ...

[Beginning Interactive Fiction with Twine and SugarCube - E5 - If Statements, Part Two](#)

Beginning Interactive Fiction with Twine and SugarCube - E5 - If Statements, Part Two von VegetarianZombie vor 5 Jahren 13 Minuten, 1 Sekunde 5.552 Aufrufe In this second part of if-statements, I cover some additional things about them and then I put them to use in our ...